



Tri-State Shooters 1st Gun

June 14, 2008

All Shooters

High Senior: Ernie Heath ESP - Sharpshooter 117.83 (41)
 Most Accurate: Roxanne Hill ESP - Marksman 149.29 (26)

Match --Penalties--

Score PD NT PE FN Stage 1 Stage 2 Stage 3 Stage 4 Stage 5 Stage 6

CDP - Custom Defensive Pistol

CDP - Marksman

Rank	Name	Score	PD	NT	PE	FN	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6
1	Birdsong, Michael	172.69	79	1	0	1	47.07 (27)	14.68 (2)	26.22 (3)	33.22 (22)	25.09 (16)	26.41 (9)
2	Perry, Lee	184.21	33	1	2	1	45.01 (1)	17.33 (7)	21.36 (1)	33.65 (5)	36.93 (16)	29.93 (3)

ESP - Enhanced Service Pistol

ESP - Expert

1	Hill, Larry	96.89	33	0	0	0	13.59(0)	12.53 (9)	14.30(0)	22.33 (11)	15.02(3)	19.12 (10)
2	Young, Myrin	123.68	58	0	0	0	27.99 (3)	13.81 (10)	17.40 (3)	26.40 (17)	19.69 (15)	18.39 (10)

ESP - Sharpshooter

1	Heath, Ernie	117.83	41	1	0	1	22.51 (3)	10.62(5)	17.22 (6)	25.76 (9)	24.79 (15)	16.93(3)
2	Culp, Jerry	124.12	45	0	0	0	23.91 (8)	16.71 (12)	18.74 (2)	23.04 (8)	20.64 (12)	21.08 (3)

ESP - Marksman

1	Hunter, Gary	123.53	40	1	2	0	23.01 (4)	13.94 (5)	19.99 (4)	21.49 (7)	20.71 (13)	24.39 (7)
2	Lax, Jerry	126.15	32	1	0	0	28.57 (5)	11.68 (2)	19.22 (0)	19.73(2)	25.38 (17)	21.57 (6)
3	Hill, Roxanne	149.29	26	1	0	0	31.67 (4)	16.79 (4)	18.80 (0)	30.93 (3)	27.04 (11)	24.06 (4)

SSP - Stock Service Pistol

SSP - Marksman

1	Sawher, Walt	134.73	37	0	1	0	29.57 (6)	15.38 (10)	21.61 (7)	24.53 (1)	22.36 (12)	21.28 (1)
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SSP - Unclassified

1	Hurst, Howard	157.19	52	1	1	0	27.91 (15)	16.81 (2)	24.48 (2)	31.55 (7)	31.53 (23)	24.91 (3)
2	Parker, James	161.45	39	1	2	0	39.26 (11)	19.00 (9)	26.68 (4)	28.22 (1)	22.15 (7)	26.14 (7)
3	Ottinger, Justin	189.00	64	1	0	2	33.37 (10)	15.60 (3)	36.00 (0)	39.74 (23)	39.14 (24)	25.15 (4)
4	Davis, Don	244.48	99	1	3	5	60.91 (22)	23.49 (14)	36.52 (14)	42.88 (16)	50.09 (27)	30.59 (6)

Key to Penalties:

PD = Target Points Down. Each point down adds 1/2 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone) Each adds 5 seconds to your score.