

Rangemaster Friday Night League  
(10-15-10)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
Randy Richardson	6.17	4	<b>23.29</b>	13	<b>16.30</b>	4	<b>12.49</b>	2	<b>19.70</b>	2	4.62	1	26	<b>82.57</b>
Jerry Culp	<b>5.98</b>	2	23.67	10	19.34	9	13.52	7	20.68	3	5.52	3	34	88.71
Rick Owens	7.90	5	31.09	18	25.07	15	12.65	1	22.57	2	5.53	2	43	104.81
Matt Simmons	8.53	6	23.31	2	22.31	8	12.72	2	34.89	25	<b>4.06</b>	7	50	105.82
John Richardson	9.68	3	25.29	1	26.40	6	16.91	2	26.68	3	5.28	0	<b>15</b>	110.24
Marc Schwartz	9.00	6	30.21	3	26.15	18	17.60	3	24.91	1	5.34	3	34	113.21
Will Phillips	10.80	6	31.24	4	26.32	10	16.03	2	25.70	0	5.01	1	23	115.10
Lynn Kugele	9.99	4	29.65	15	28.77	12	25.05	6	31.35	4	5.79	0	41	130.60
Dwight Weaver	8.40	1	24.59	2	36.02	22	22.23	6	42.73	26	4.98	0	57	138.95
Charles Mooney	14.09	3	37.01	17	27.30	10	23.62	3	35.97	6	10.18	0	39	148.17
Sumner Buck	9.40	2	33.68	11	36.02	16	17.98	5	45.57	24	6.45	2	60	149.10
Ryan Scott	8.80	2	26.12	1	24.55	2	18.94	11	30.65	0	DNS	0	16	DNF

Our Customer Satisfaction Motto:  
**"We're not happy, until you're not happy"**

**Stage 1: Running Man**

At the buzzer, draw and engage T1-T5 far to near with 2 shots each

**Stage 2: Reload**

Starting with 6 in the gun and 6 in your first spare magazine, draw and engage T1-T3 from left side of cover with 2 each. Slide lock reload and engage T4-T6 from right side of cover with 2 shots each. Slide lock reload and engage all targets with 1 head shot.

**Stage 3: Jerry's Takeover**

At buzzer, engage T1-T2 with 2 shots each. Move to P2 and engage T3-T5 with 2 each. Move to P3 and engage T6-T9 with 2 each. Avoid Jerry's strategically placed no-shoots

**Stage 4: Protect Baby**

With baby in cart, at buzzer, draw and engage T1 and T2 with 2 each, strong hand only, while moving cart to cover. Place cart behind cover and move to P2. From cover at P2, engage T3-T5 with 2 each. Avoid the shop workers.

**Stage 5: It's Pillar Time**

At buzzer, turn, drop phone and engage T1 with 3 shots. Move to P2 and engage T2-T3 from left side and T4-T6 from right side with 3 each. Avoid the hostages.

**Stage 6: Terminator Lite**

At the buzzer, draw and engage T1-T5 with 2 each while advancing.