

Rangemaster Friday Night League
(02-05-10)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
Randy Richardson	2.06	0	1.94	0	5.47	2	5.16	0	2.04	0	4.81	0	2	21.48
Michael Foster	2.03	0	2.13	0	4.74	1	4.94	0	2.04	1	6.14	2	4	22.02
Ladd Dilworth	2.32	0	2.48	0	6.21	4	5.74	2	1.84	0	5.71	2	8	24.30
Tony Pierce	2.34	0	2.76	0	3.87	0	6.52	0	2.67	0	7.94	1	1	26.10
Marc Schwartz	2.01	0	2.76	1	5.41	2	4.90	1	2.99	2	8.94	5	11	27.01
Jerry Culp	2.23	0	2.55	0	10.79	0	5.61	0	2.14	0	4.62	0	0	27.94
John Parker	2.72	1	2.61	0	5.56	2	6.39	0	3.33	2	7.80	3	8	28.41
Jim Darnell	3.06	2	2.06	0	11.13	14	4.84	0	1.67	0	6.02	1	17	28.78
Jeff Muse	3.72	3	2.72	0	4.61	1	6.46	0	5.29	6	7.63	0	10	30.43
Will Phillips	2.74	1	2.72	0	6.14	3	6.37	1	2.43	0	10.78	8	13	31.18
Steve Torelli	2.44	0	2.84	0	7.21	2	7.05	2	2.36	0	10.11	1	5	32.01
Sumner Buck	2.49	0	2.83	0	9.04	6	9.52	6	2.66	0	9.79	3	15	36.33
Eugene Russell	2.79	1	4.28	4	5.29	2	14.09	11	3.58	3	10.67	11	32	40.70
Chris Hopkins	DNS	0	DNS	0	DNS	0	8.20	0	DNS	0	8.89	2	2	DNF

Our Customer Satisfaction Motto:
"We're not happy, until you're not happy"

Stage 1: The Average Gunfight

Concealment, not limited, par time
 The average gunfight lasts 3 seconds and is within 3 yards. Will you survive? At the buzzer, sidestep, draw, and engage T1 at 1 yd and T2 at 2 yds with 2 shots each in any order. 3 second par time.

Stage 2: Crossing the T

Concealment, not limited
 With T1 at 1 yd and T2 at 3 yds, at the buzzer, sidestep to put T1 between you and T2, draw and engage T1 with 2 shots. When T1 falls, engage T2 with 2 shots.

Stage 3: Late Night Grocery Shopping

You have finished your late night grocery shopping and are taking your groceries to your car. As you are pushing the shopping cart, you are approached by 3 men with weapons demanding money. At the buzzer, push the shopping cart into T1 at 1 yd causing it to fall. Then sidestep, draw and engage T2 at 1 yd and T3 at 2 yds with 3 shots each in any order. Just then, T1 starts to aim his gun at you. Then shoot T1 with 3 shots.

Stage 4: Poker Night

Concealment, not limited
 While playing poker at a friend's house, some of his friends accuse you of cheating. Starting seated holding your poker hand, at the buzzer, drop your cards and hit T1 sitting next to you with the bottle in the head. Then draw and engage T2 and T3 at the other side of the table with 3 shots each in any order while seated. After engaging T3, T1 begins to draw a weapon turning into T4. Shoot T4 with 3 shots.

Stage 5: Elevator Robbery

Concealment, not limited
 While in an elevator with 2 other people, they decide to rob you. At the buzzer, draw and engage T1 and T2 less than a yd away from retention with 2 shots each in any order.

Stage 6: Team Flashlight

Concealment, not limited
 While walking at night with your spouse at your country vacation home, you stumble across 3 crack heads. Surprised by the light, they spread out and begin to draw weapons. At the buzzer, draw and engage T1 at 5 yds, T2 at 6 yds, and T3 at 7 yds with 3 shots each while your spouse holds the flashlight.

Post match cuisine: Steak and Shake