

Rangemaster Friday Night League
(03-25-11)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
Randy Richardson	15.67	5	3.89	1	6.70	6	10.29	1	14.55	2	14.13	2	17	65.23
Matt Simmons	18.24	4	6.18	6	4.45	1	11.70	1	15.31	7	13.98	1	20	69.86
Jerry Culp	17.22	5	5.92	5	4.88	2	20.09	1	12.28	0	13.60	0	13	73.99
Brent Lavers	20.06	0	6.65	4	6.66	2	16.63	1	20.36	2	19.03	4	13	89.39
Will Phillips	26.11	5	7.91	8	11.93	16	15.46	3	19.55	7	18.03	1	40	98.99
Matt Thomas	22.84	2	6.27	1	10.91	12	20.03	9	26.20	2	21.19	2	28	107.44
John Richardson	24.28	2	10.79	7	6.90	5	17.12	0	20.10	1	30.66	7	22	109.85
Dwight Weaver	27.92	10	8.24	4	6.25	1	18.35	5	24.14	13	37.74	32	65	122.64
Margaret Novack	46.72	20	22.70	15	12.87	0	28.92	6	35.33	6	41.61	35	82	188.15
Jeff Muse	25.19	5	7.32	6	7.27	6	18.45	6	18.40	2	0.00	0	25	DNF
Rick Owens	22.16	2	7.88	1	5.98	4	0.00	0	16.34	3	28.83	14	24	DNF

Our Customer Satisfaction Motto:
"We're Not Happy Until You're Not Happy!"

Stage 1: Hostage Negotiation (Warm-up)

You come across five men taking two hostages your favorite parking garage. You deal first with the two men nearest you, then deal with a third man, being wary of the hostage at his feet. You then deal with the last two targets around a wall, being wary of the second hostage inbetween the targets. 3 shots each, concealment.

Stage 2: Diet-Soda

You are approached outside of a local minimart, lugging home a box of "diet-soda" for your "root-beer float party" when three peculiar men decide to rob you. You drop the soda, the soda activates the drop turner which falls as one man remains stationary on either side of him. The drop-swinger has a three-dimensional head, allowing for make-up shots, etc. 2 shots each, concealment. Oh, and remember shoot all of them while moving to the rear.

Stage 3: Walk in the park

You are walking through a remote section of a park with your child and your spouse when a woman walks up to you, complimenting the youngling. Two men then attack; Move away from the child and engage them while you are engaging the men, the woman is also attempting to kidnap your child, disable her after dealing with the first two. Don't shoot your family; 3 shots each, concealment.

Stage 4: Forging the path

You are scouting a new parking garage to park your newest gas-powered toy in during your nine-to-five, when two men insist that you lead thme to your car. Deal with the men, backing out of that area to a pillar, so you can escape around it. Unfortunately, these men also brought two friends waiting for just such an occasion. Deal with them from cover. 3 shots each, concealment.

Stage 5: Barrel Run

You are in yet another, different parking garage than before, being attacked again: this time up close and from afar at the same time! (Although this could have been avoided if you had looked up from your phone every-other floor or so). Deal with the closest man while shooting from retention, then move back to cover while shooting his accomplices. When behind the barrels, engage the two distant assailants from cover. 3 shots each, concealment.

Stage 6: Hostage Negotiation Level 2

You are nearing the exit of a local "super-center" when you see the greeter being handled impolitely by two bearded men, screaming chants in a foreign language. You kindly ask them to leave, 3 shots to the first and one balloon-headshot to the second, and then go around the corner, dealing with the two men that have the other greeter. HOWEVER: If the balloon-headshot is missed upon engagement with that target, he detonates the bomb strapped to his chest, killing himself and you, allowing the second pair of terrorists to escape. 3 shots to all non-specials, concealment; 35 PD and 3 FTN penalty for failing to stop the suicide bomber.