

Rangemaster Friday Night League  
(04-16-10)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	TPD	TOTAL
Jerry Culp	18.26	5	4.13	0	22.11	5	12.17	3	29.34	2	15	86.01
Marc Schwartz	21.79	5	4.56	1	24.00	12	10.80	1	27.16	3	22	88.31
John Parker	24.88	4	5.23	2	25.46	6	14.68	3	20.71	5	20	90.96
John Hearne	22.99	10	4.94	1	23.84	8	13.20	6	27.67	5	30	92.64
Rick Owens	25.45	8	4.54	0	21.02	6	10.12	0	31.94	2	16	93.07
Steve Torelli	25.54	3	5.60	0	29.35	2	12.89	0	33.63	3	8	107.01
Will Phillips	26.96	9	7.23	4	29.65	13	14.49	1	37.60	10	37	115.93
Mike Birdsong	36.35	20	4.88	1	45.35	32	10.62	1	35.13	3	57	132.33
Dwight Weaver	27.16	9	5.28	2	31.91	14	16.21	7	72.52	6	38	153.08
Mike Holt	49.24	4	11.09	0	27.11	0	19.94	8	61.63	3	15	169.01
Christina Brown	48.28	11	8.68	3	41.73	8	23.28	11	63.10	31	64	185.07
Eric Johnson	56.34	15	10.78	8	45.16	9	24.03	8	51.81	7	47	188.12
Tony Pierce	30.53	13	4.55	0	29.23	6	14.88	0	118.70	5	24	197.89
Eugene Russell	29.75	5	7.00	5	37.32	13	14.10	6	144.88	19	48	233.05

Our Customer Satisfaction Motto:  
**"We're not happy, until you're not happy"**

**Stage 1:** concealment, not limited

Standards with Strategy  
Limited, no concealment  
T1-T2 on left at 6 yards, T3-T4 at 3 yards and T5-T6 at 8 yards to the right. One pair of the closer targets must be shot weak hand only and the other pair must be shot strong hand only. T5-T6 can be freestyle, headshots can be freestyle.  
At signal engage T1-T6 with 2 body and then T1-T6 with one head.

**Stage 2:**

Walk in the park  
Not limited, concealment  
While walking the park you come upon a mugging, the mugger decide to add you to the revenue center.  
Start arms length from NS1 2 yards from NS2 and T1-T2 at signal either shoot around NS1 or move NS out of the way and engage T1-T2 with 2 each. Move left and engage T3-T4 on the move as you clear cover.

**Stage 3:**

Feeding ground  
Not limited, concealment  
While walking back to the car downtown, your two companions are grabbed from behind, you assist and head back to the car. As you turn the corner you run into more Robbing Hood's Merry Men.  
At 2 yards from NS1-NS2, and T1-T2 you engage T1-T2 while avoiding the no shoots. Move left and using cover engage T3-T4 at 8 yards and T5-T6 at 7 yards and 5 yards. All targets 2 body, 1 head.

**Stage 4:**

Run and Gun  
Not limited, concealment  
All targets at 3 yards, target pairs separated by hard cover. At signal engage standing still and T2-T6 on the move. Any reloads allowed, IDPA capacity magazine load outs.

**Stage 5:**

Frustration  
Not limited, no concealment  
It looks easy...  
T1-T4 at 17 yards, 2 body and pop the head balloon. Magazines loaded to capacity, bring all the extra ammo you want. Missed balloons count as failures if you stop while you still have ammo.  
Targets must shot body-head before moving to next target.