Rangemaster Friday Night League (05-20-12)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
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Ladd Dilworth	15.66	8	22.02	4	26.33	9	11.77	3	14.51	7	15.35	5	36	105.64
Matt Thomas	15.58	5	25.66	3	28.99	5	12.94	2	13.25	3	16.12	4	22	112.54
John Barb	13.09	4	30.37	9	28.93	4	15.43	5	17.92	10	15.66	3	35	121.40
Dwight Weaver	17.89	8	29.78	1	27.46	4	15.90	4	19.56	5	20.27	8	30	130.86
Lynn Kugele	15.97	4	29.67	7	32.80	11	15.74	3	26.20	13	21.72	6	44	142.10
David Ayers	22.55	5	28.65	3	29.16	4	15.76	1	16.41	1	29.73	7	21	142.26
Jeff Muse	18.13	9	35.67	10	38.23	14	18.77	8	31.18	19	20.99	6	66	162.97
Tony Pierce	18.40	17	64.00	27	34.76	9	13.68	2	24.36	19	24.71	8	82	179.91
Safety Officer	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
Randy Richardson	10.94	4	20.05	3	21.72	3	18.95	6	14.02	4	22.63	6	26	108.31
John Parker	14.92	8	25.05	1	26.81	3	13.75	1	12.94	4	15.38	4	21	108.85

Our Customer Satisfaction Motto:

Stage 1: Warm Up

Targets at 10 and 15 yards. 6 rounds in first magazine and division capacity in other magazines. Six rounds to each target Limited.

Stage 2: Split "V"

Shoot around center barrier at 2 targets on either side of barrier and 15 yards distant. Move to left side of barrier and shoot two targets left hand only then move to right side of barrier and shoot 2 targets right hand only. 12 total shots.

Stage 3: Move and Shoot

Three barricades at 15, 10 and 7 yards. Two targets on both sides of all barricades. Shoot one shot from the left at each then one shot from the right at each target then move forward and do the same from the next barricade. 12 shots limited

Stage 4: Counter Help

You are behind the counter when 6 bad guys come in the store and attempt to rob you when you are turned around to get something off the back counter. 2 shots each, 12 shots total

Stage 5: Counter Help - The End Chair Addition

You are sitting at the end of the counter at Rangemaster killing time in one of the high chairs when 6 guys try to rob the store when the counter helps back is turned. Help deal with the 6 from cover. 12 shots total

Stage 6: Chain Gang

You are the over watch guard for a chain gang of 7 in the Alabama State prison. They overpower the walking boss and come after you since you have the van keys. All you have is your six shooter and 2 reloads. Tactical sequence with 2 shots each.

[&]quot;We're Not Happy Until You're Not Happy!"