

Rangemaster Friday Night League  
(07-15-11)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	ST 6	PD	TPD	TOTAL
Randy Richardson	6.29	1	15.93	9	15.42	4	17.57	4	11.68	5	7.18	0	23	74.07
Jerry Culp	10.67	10	14.25	4	19.62	7	16.62	3	14.77	8	6.15	0	32	82.08
John Richardson	8.12	0	16.43	1	24.89	0	23.07	3	15.04	0	6.38	0	4	93.93
Matt Thomas	14.96	20	18.41	6	23.77	1	25.53	8	7.22	4	10.99	0	39	100.88
John Parker	12.34	10	15.07	0	25.41	6	29.22	18	16.17	4	9.93	0	38	108.14
Lynn Kugele	9.41	5	23.37	12	26.03	7	25.73	14	16.89	2	7.34	0	40	108.77
Lee Lovorn	9.67	6	24.77	9	27.17	1	30.02	16	19.36	2	12.48	0	34	123.47
Tony Pierce	8.81	1	23.13	13	24.89	8	33.48	6	31.50	14	10.50	0	42	132.31

Our Customer Satisfaction Motto:  
*"We're Not Happy Until You're Not Happy!"*

**Stage 1**

**Turn Around, Knock Down  
Concealment, not limited**

You are getting money at the ATM when a member of the MNRA rushes up behind you and demands your money. Deal with the issue without hitting your wife.

Start at P1 with gun loaded to division capacity facing up range. At the buzzer, turn, draw and engage T1 with a minimum of 2 shots. Shoot T2-T3 as available, 2 shots on paper. You are pinned against the ATM so you can not retreat, but you can move sideways. Any type of reload if necessary.

**Stage 2:**

**Fix It**

**No concealment, not limited**

You are just about finished working on your gun in the garage when you look up to see multiple representative of the MNRA standing in front of you and in the driveway. Load your empty gun and deal with the bad guys.

Start at P1 with gun unloaded on the table and all magazines on the table. At the buzzer, load gun and shot T1-T3 in tactical priority with 2 each. Shoot T4-T7, 2 each to paper and the knock down as necessary. Any type of reload if necessary.

**Stage 3:**

**Zombie Attack**

**Concealment, not limited**

You are in the mall when you are attacked by the Zombie hoard. They are coming at you while moving in many different directions. Deal with them.

Start at P1 with gun loaded at division capacity with swinger rope in strong hand. At the buzzer, pull the rope, draw and shoot T1—T3 with 2 shots and T4 as necessary. Move to P2 and engage T5-T7 with three shots. Any type reload as necessary.

**Stage 4:**

**Cleanup on aisle 3 and 4 and 5...**

**Concealment, not limited**

At the big box store a local youth group decides to initiate some new members.

On the retreat engage T1-T2 with 2 body and 1 head, and then the SW1 with 3. Move to cover and reload. Cross the aisles and engage T4 – T5 on the move to the next cover and from cover engage DT1 from left side and KD1 from right side.

**Stage 5:**

**Thanks for the cover**

**Concealment, not limited**

To pollsters stop you on the street and coming behind them is the MNRA.

Shoot T1 in the head between the NS1 and NS2, using the NS's for cover engage T1 and DT 1, KD1, and T2-T5.

**Stage 6**

**Four heads and Ted**

**Concealment, not limited**

A hysterical person runs screaming at that they are being chased by people trying to kill them. You can see 5 thugs coming your way. As the hysterical person tries to grab you, you fend them off and engage the thugs.

Hand on the NS, draw and engage T1 – T4 with ead shot each, finish with KD1